

BUKU AKTIVITAS ANAK PINTAR TK



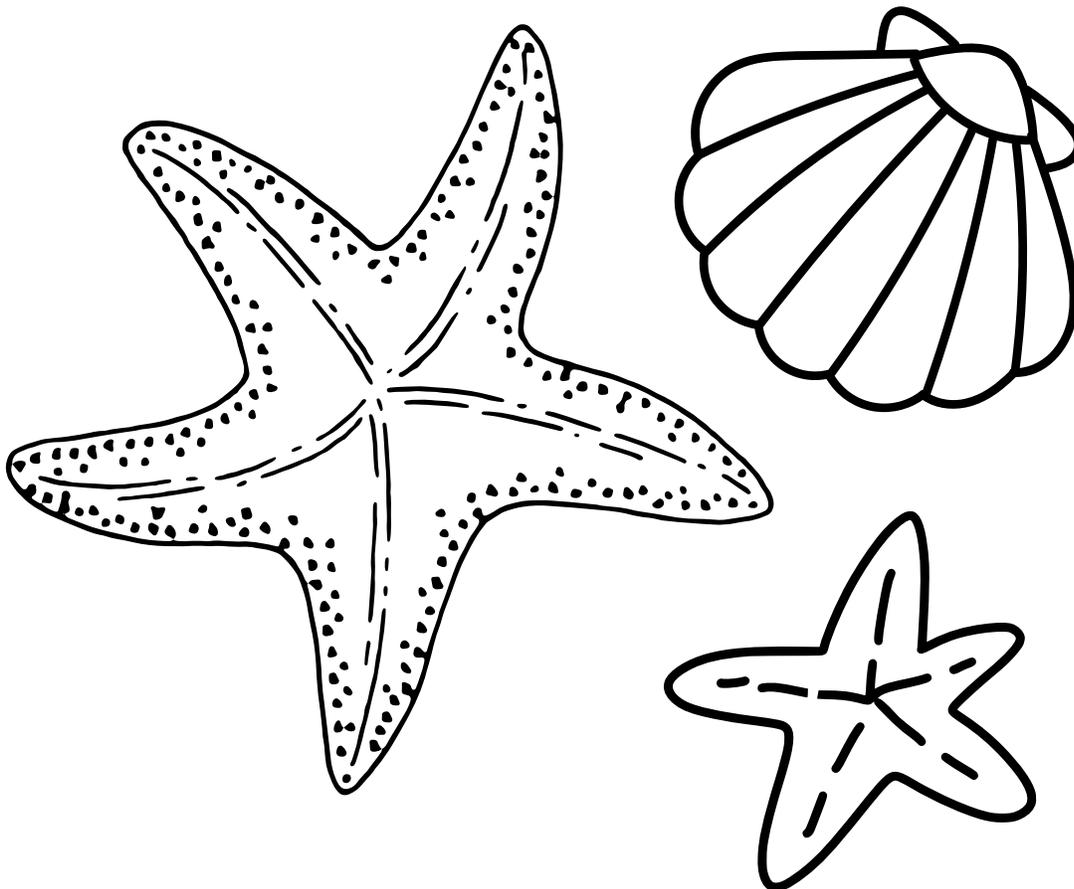
Nama _____

MEWARNAI MENYENANGKAN

Instruksi :

Warnai gambar di bawah ini dengan warna favoritmu.

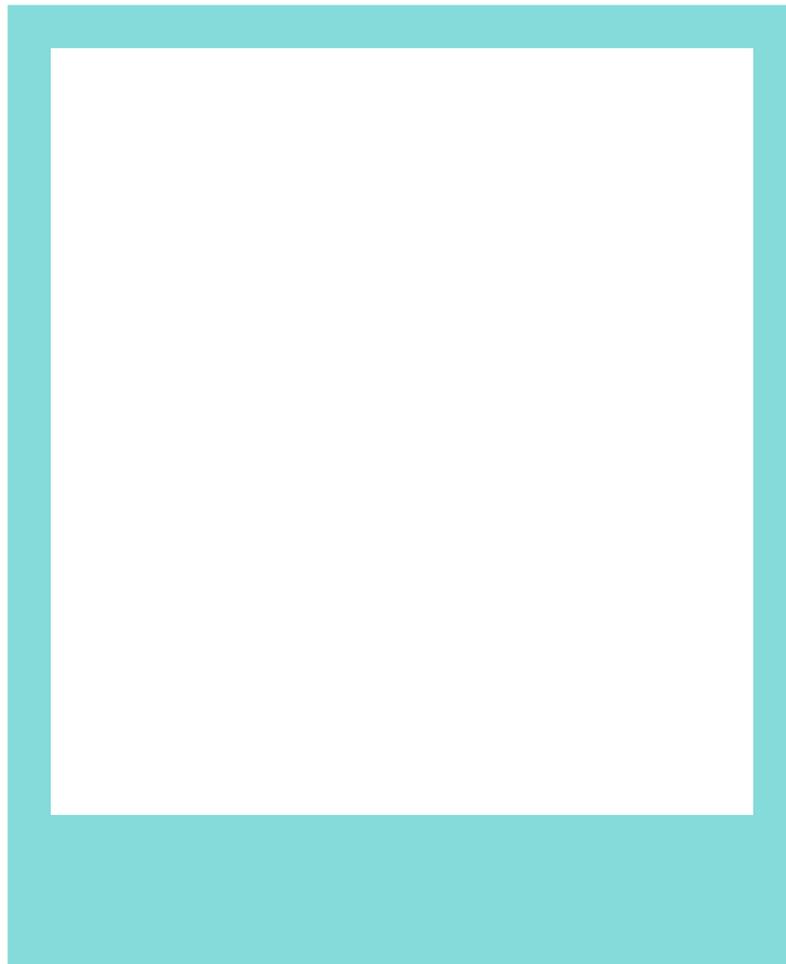
Berapa banyak warna berbeda yang dapat kamu gunakan untuk membuat kerang tampak cerah?



AYO MENGGAMBAR



Gambarlah potret diri kamu, termasuk wajah dan detailnya. Hiasi di sekelilingnya dengan spidol atau pensil warna, tambahkan gambar, simbol, atau kata-kata sesuai minat kamu. Gunakan juga gambar majalah jika tersedia. Luangkan waktu kamu, buatlah warna-warni, dan biarkan kreativitas kamu bersinar!



MEWARNAI MENYENANGKAN

Instruksi :

Warnai gambar di bawah ini dengan warna favoritmu.

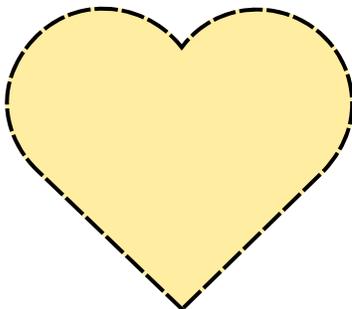
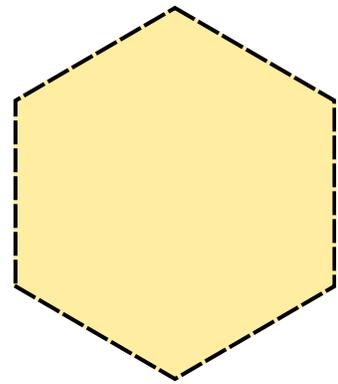
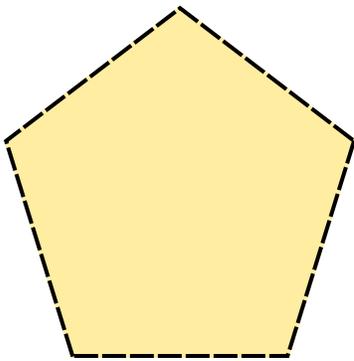
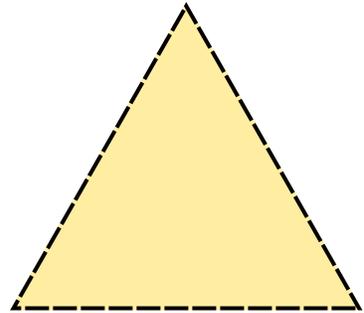
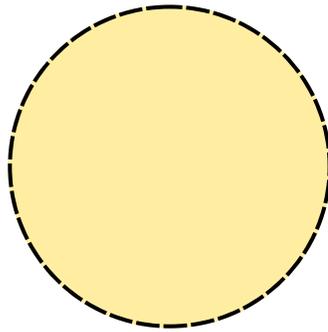
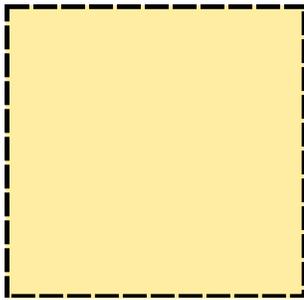
Berapa banyak warna berbeda yang dapat kamu gunakan untuk membuat koper tampak menarik?





MENGIKUTI GARIS PUTUS PUTUS

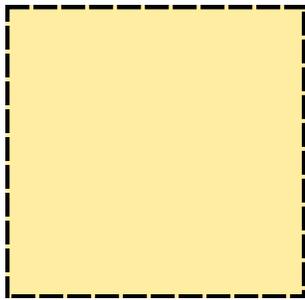
Jiplaklah garis bentuk-bentuk yang berbeda. Perhatikan lengkungan dan sudut bentuk saat kamu menelusuri sepanjang garis putus-putus.



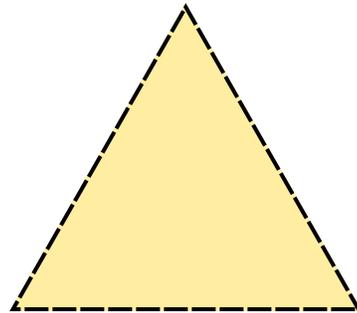


MENGIKUTI GARIS PUTUS PUTUS

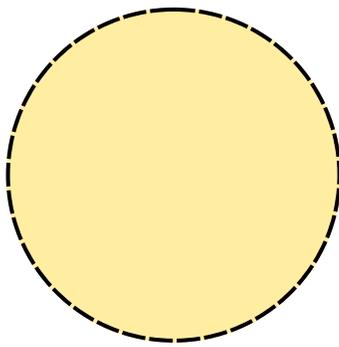
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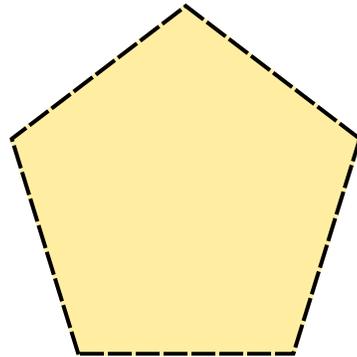
persegi



segi tiga



lingkaran



segi lima

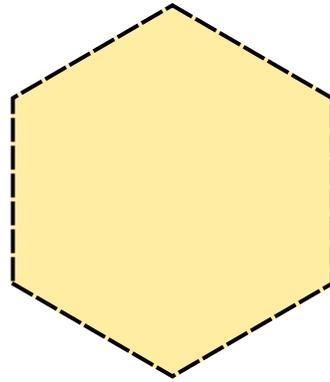


MENGIKUTI GARIS PUTUS PUTUS

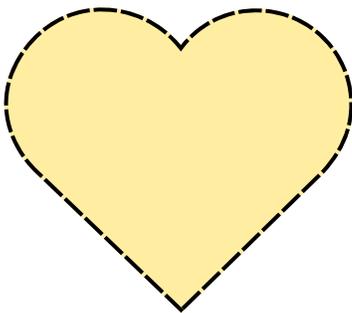
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bintang



segi enam



jantung



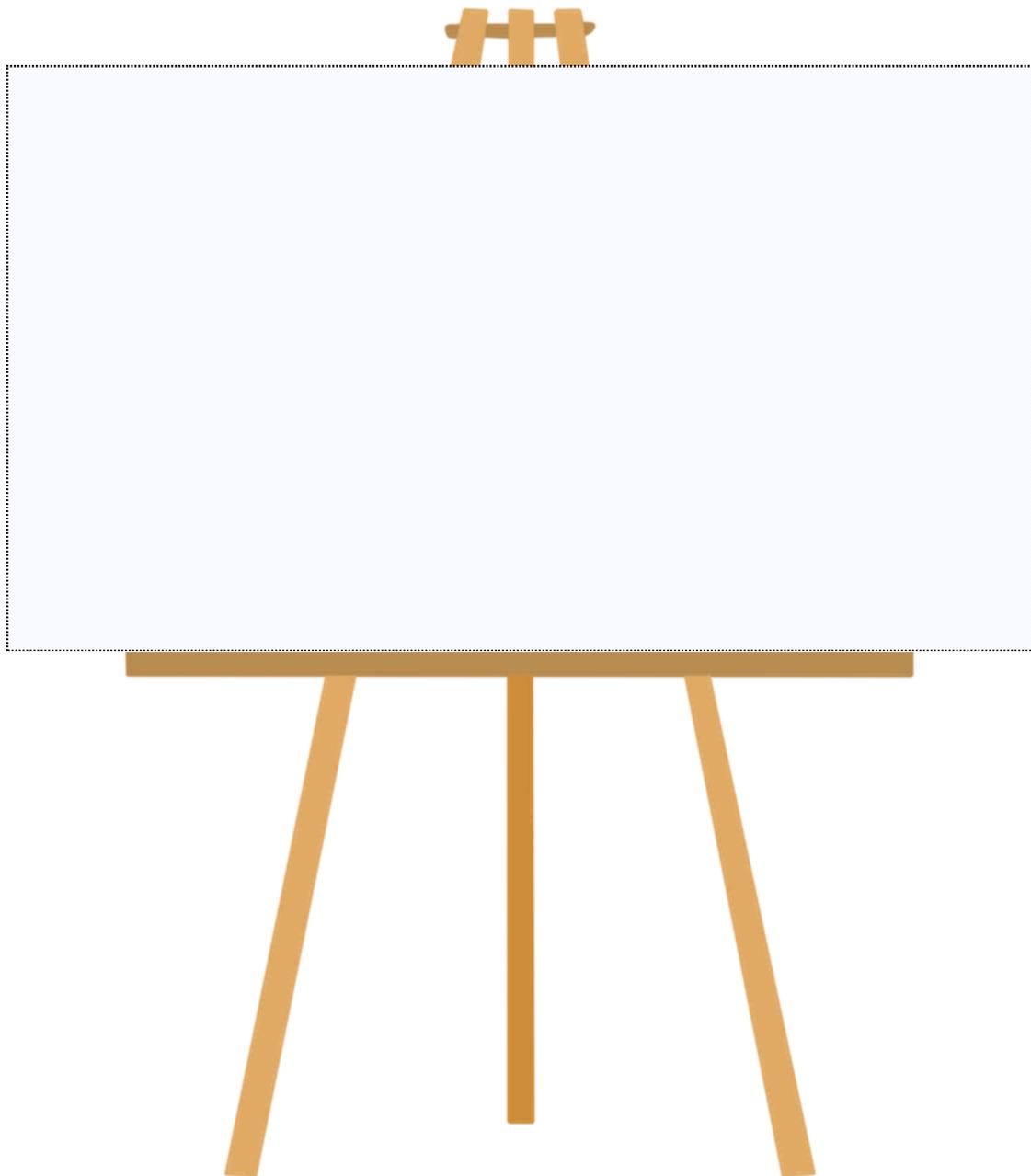
persegi

panjang



AYO MENGGAMBAR BEBAS

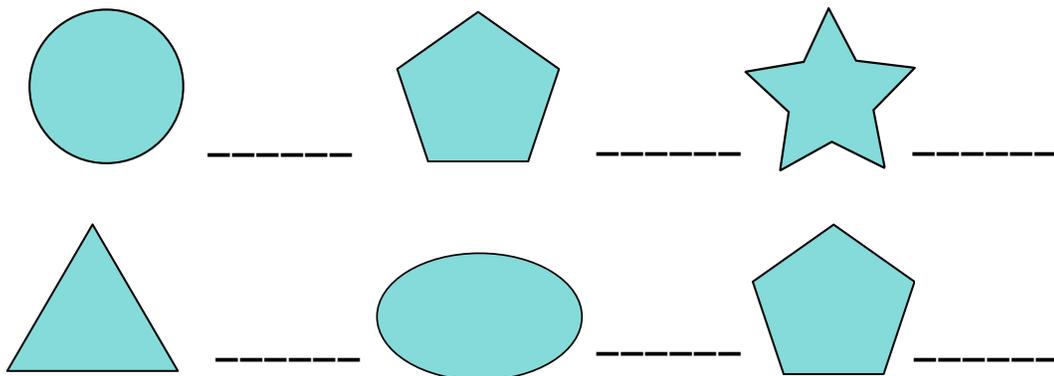
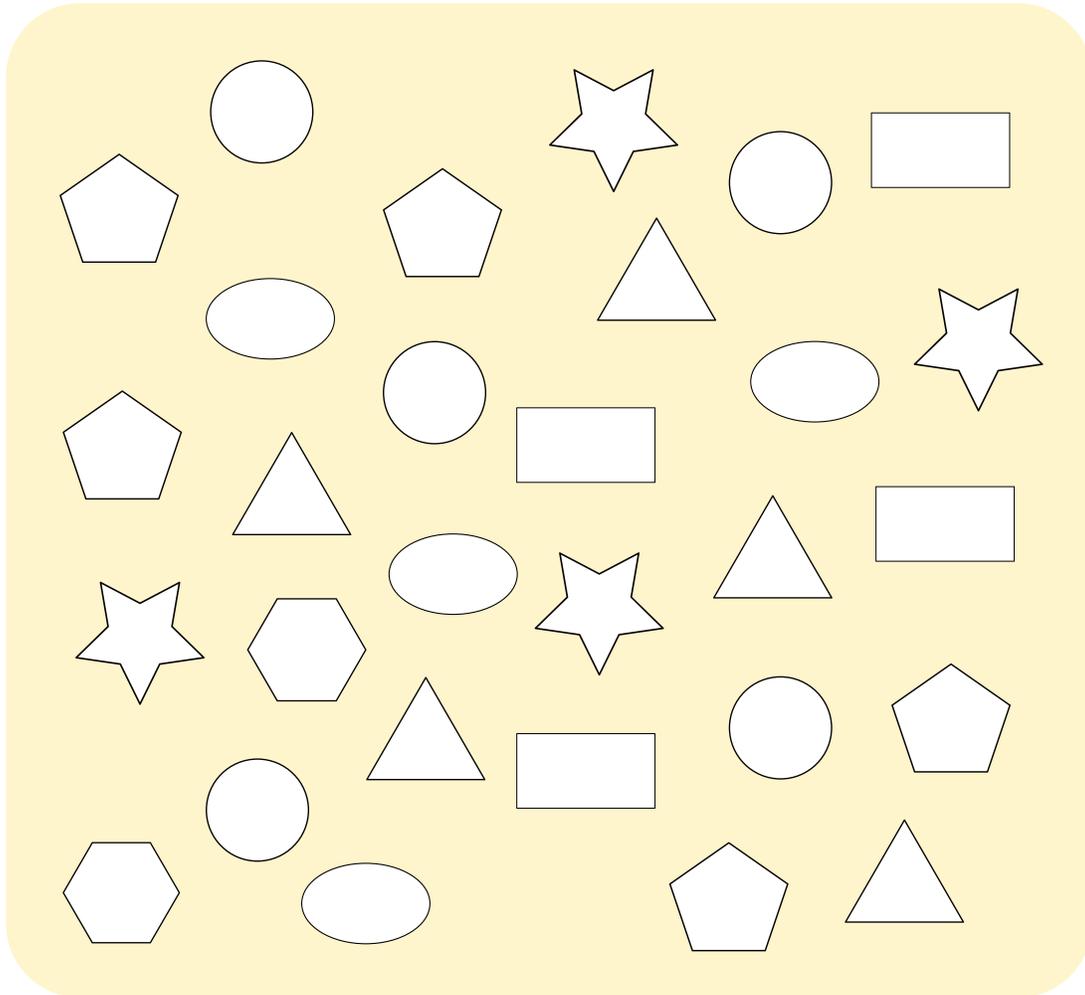
Bebaskan kreativitas kamu! Pada kanvas kosong yang disediakan, buatlah gambar, bentuk, atau bahkan tulis nama kamu sendiri. Gunakan imajinasi dan latih keterampilan motorik halus kamu saat membuat desain sendiri.

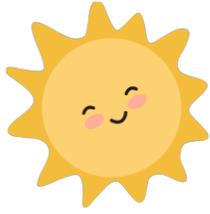




AYO BERHITUNG

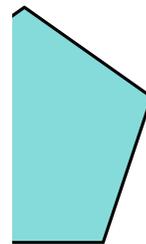
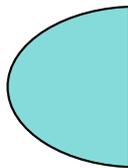
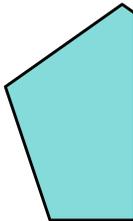
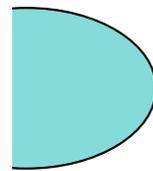
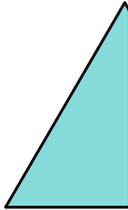
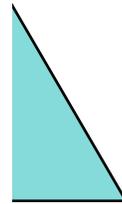
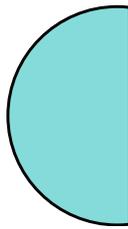
Hitunglah bentuknya dan tuliskan nomornya.





COCOKKAN AKU

Gambarkan garis dari bentuk setengah pada sisi kiri ke bentuk setengah lainnya yang sesuai pada sisi kanan.



PERMAINAN BENTUK

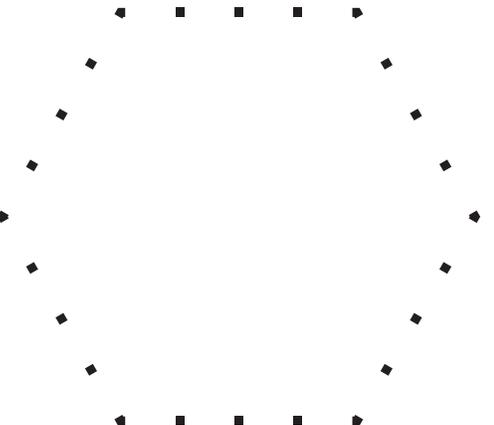
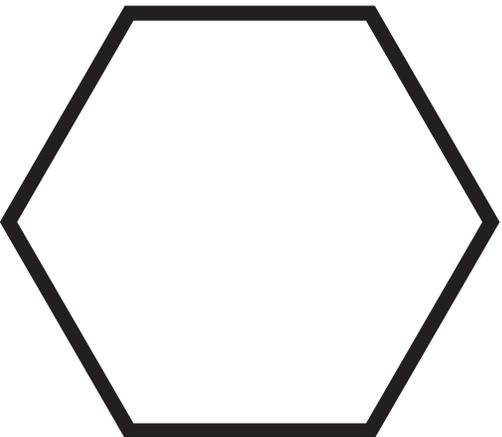
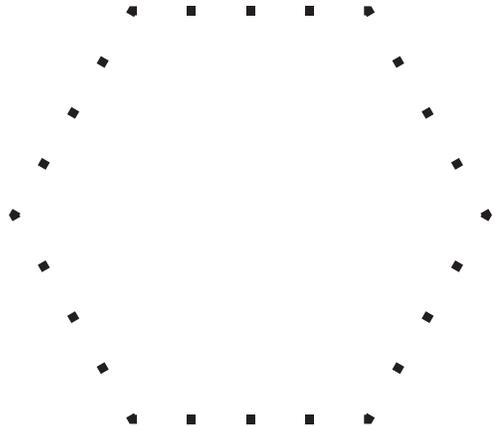
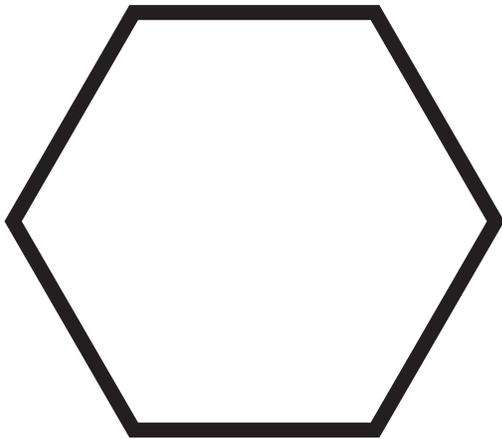
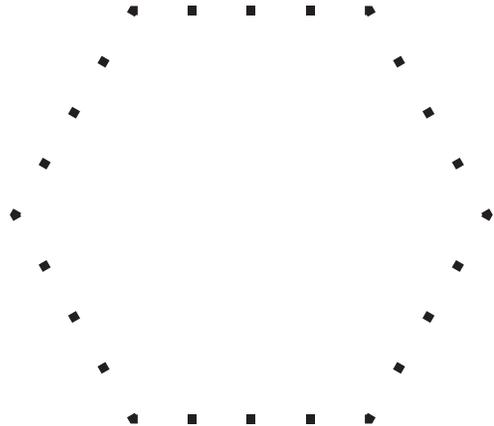
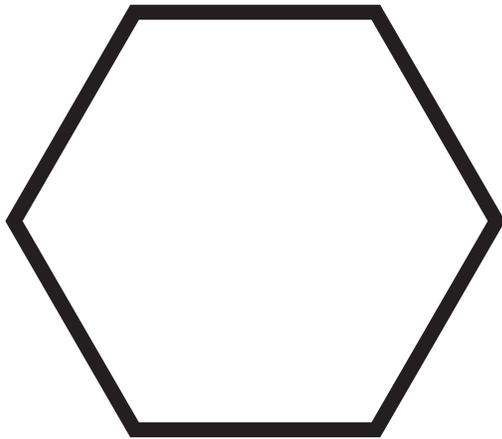
Nama _____ Kelas _____



Warna



Jejak

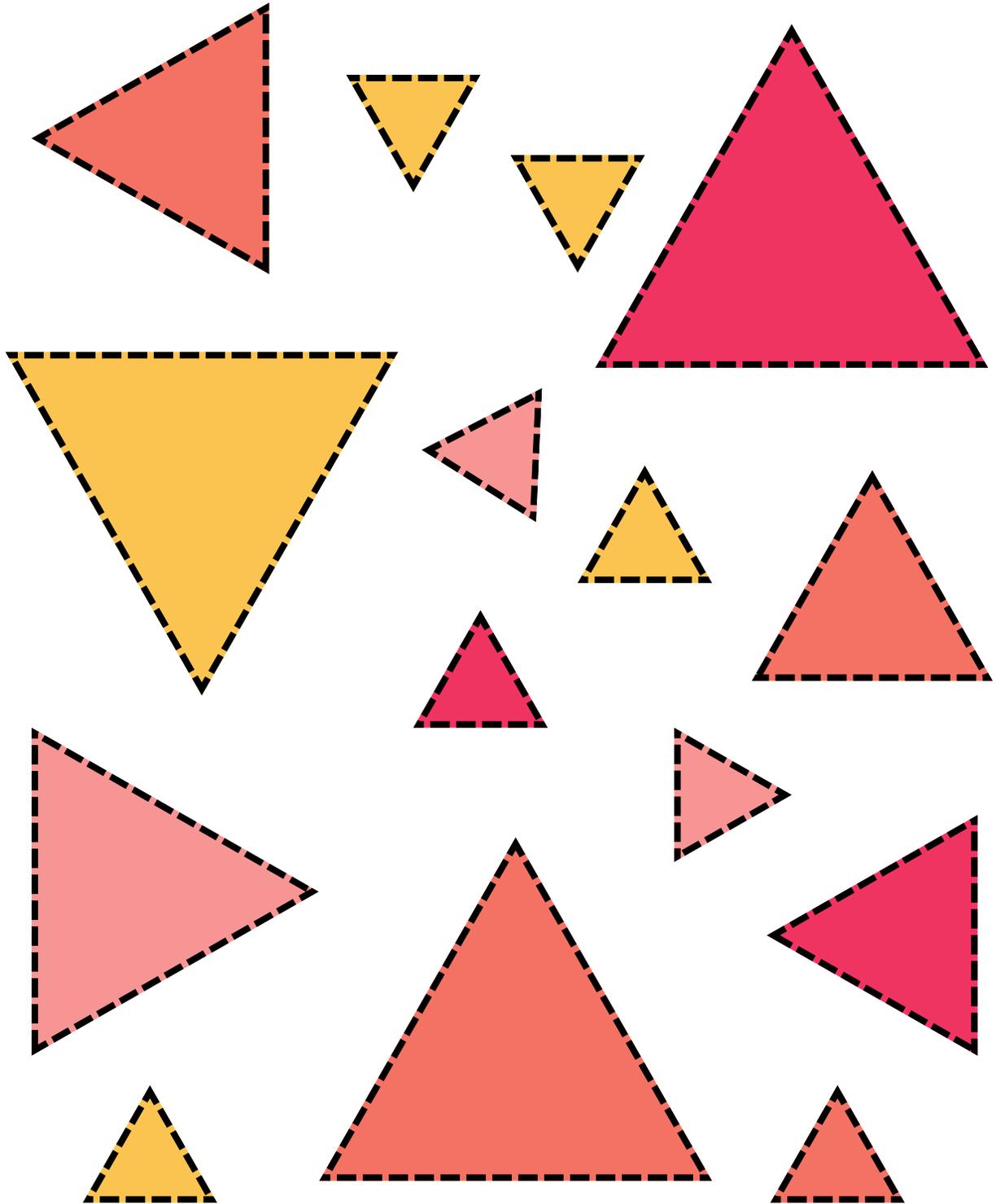


Nama:

Tanggal
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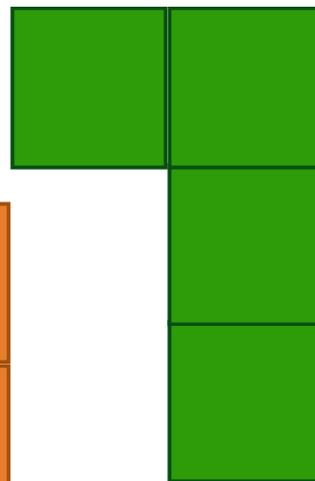
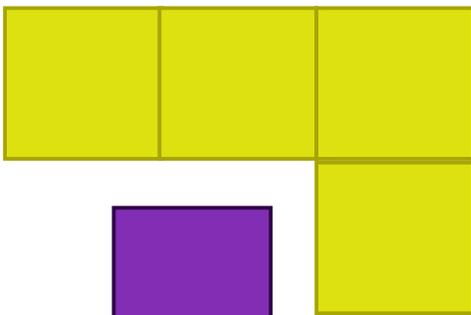
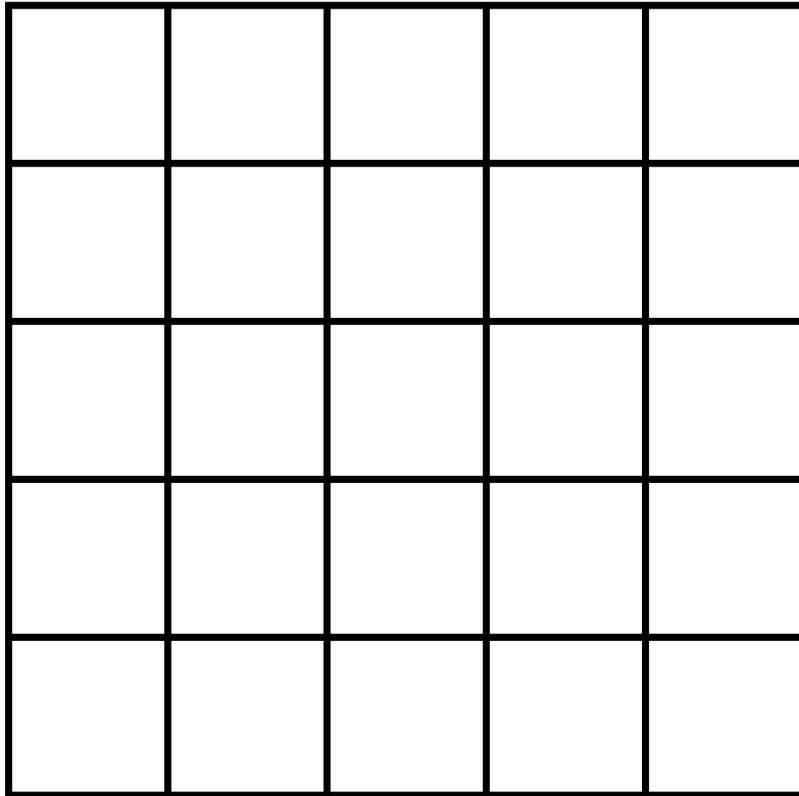
Latihan Memotong

Potong semua segitiga dengan gunting.

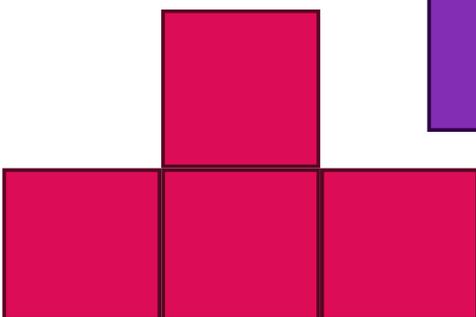
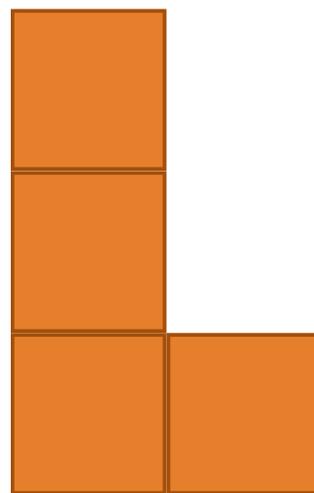
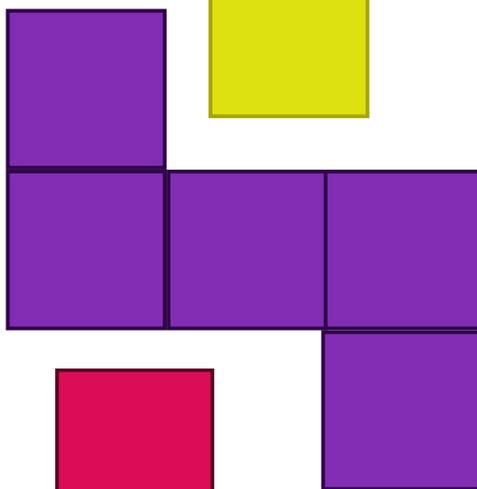


Isi kotak di bagian atas
menggunakan semua potongan.

Pindahkan Bloknya



gunting
potongan
berwarna ini



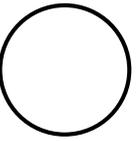
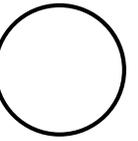
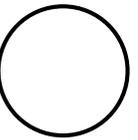
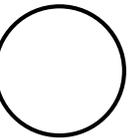
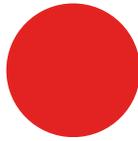
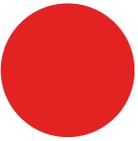
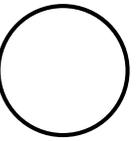
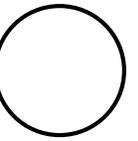
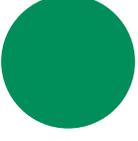
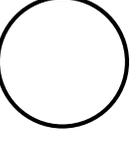
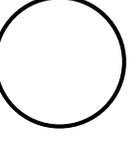
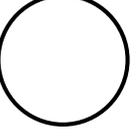
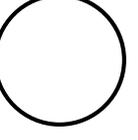
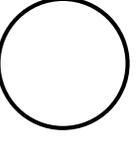
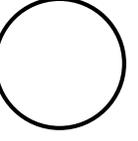
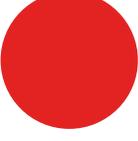
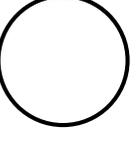
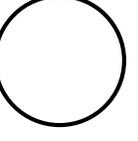
Nama: _____

Tang _____

gal:

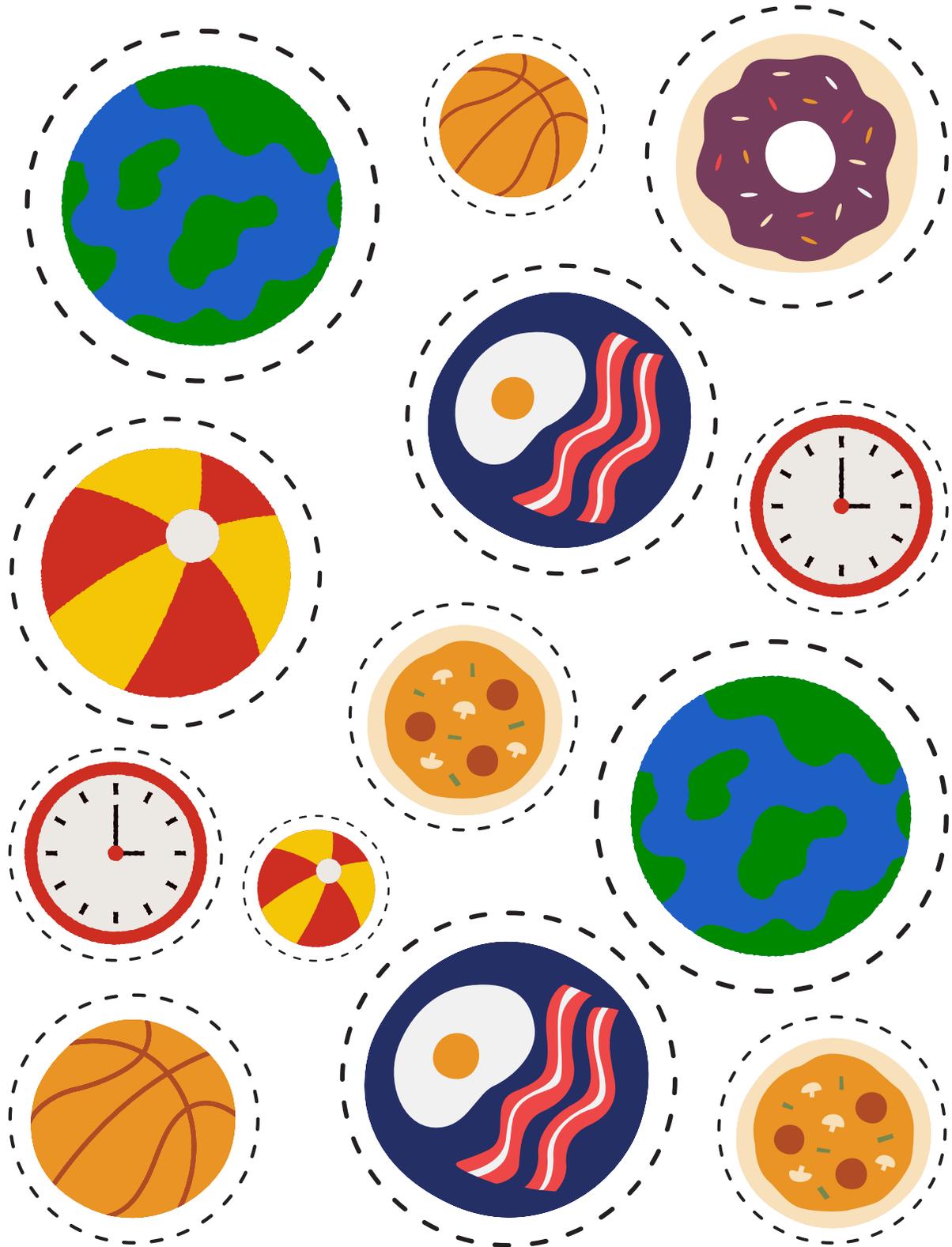
Pola Warna-warni

Bisakah kamu menyelesaikan pola-pola ini? Lihat dan warnai

| | | | | | | |
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Memotong Bentuk

Potong setiap lingkaran



Nama: _____

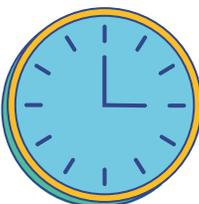
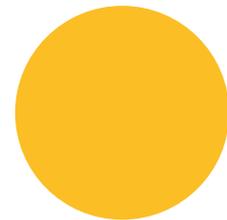
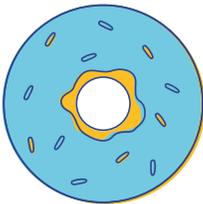
Bagian: _____

Tanggal: _____

Skor: _____

Cocokkan Bentuknya

Tarik garis dari objek di sebelah kiri ke bentuk yang sesuai dengannya.



Nama:

Tanggal

anak-anak & balon

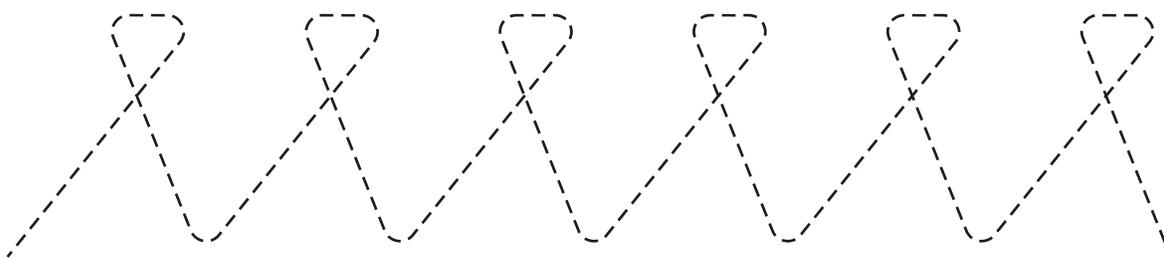
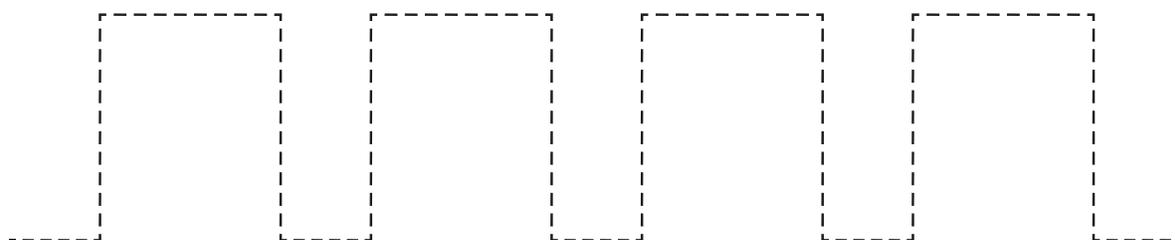
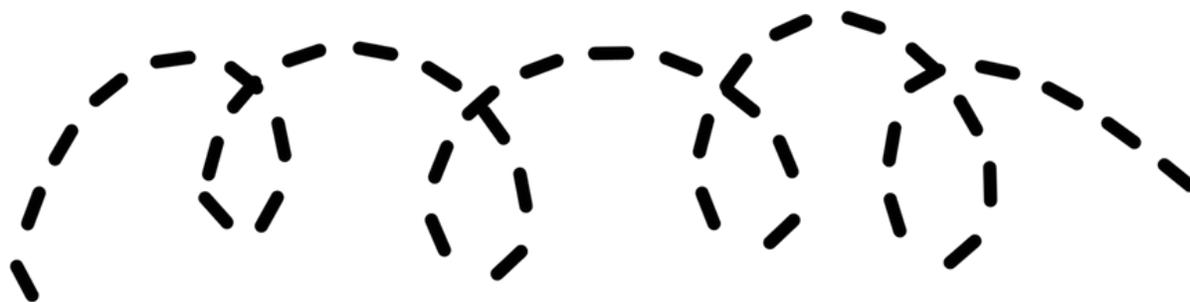
Telusuri garis-garis dan warnai balon-balonnya. Anak laki-laki warna hijau, anak perempuan warna oranye.



Nama: _____

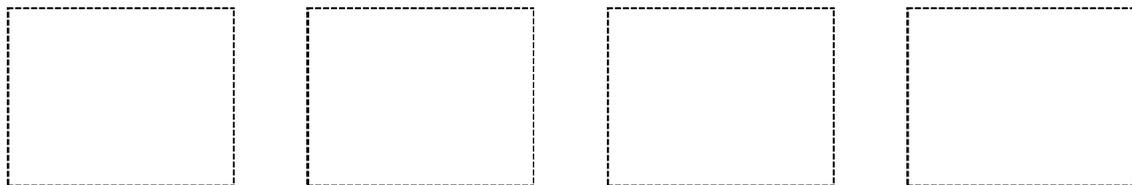
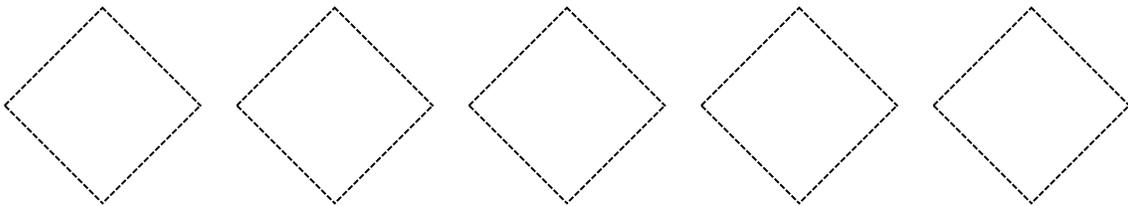
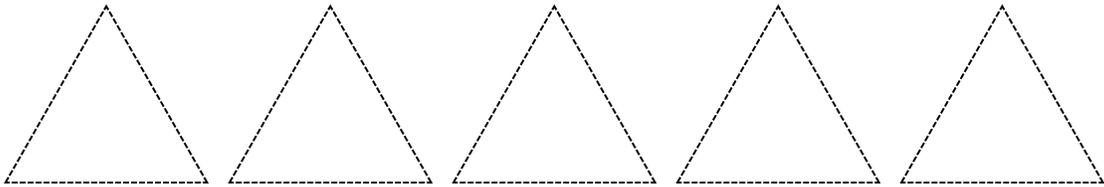
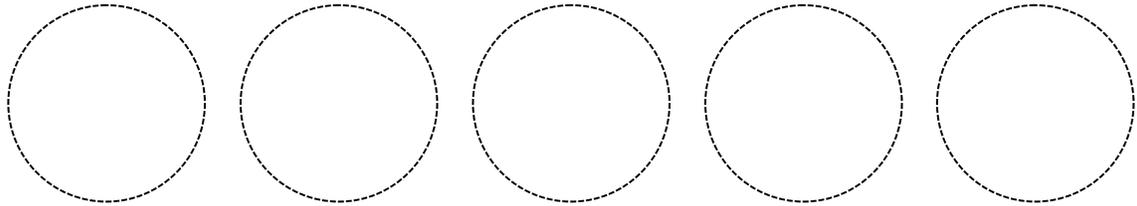
Menelusuri Garis

Lacak semua garisnya.



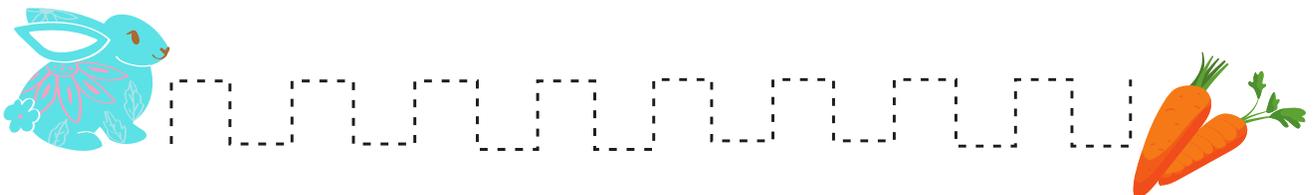
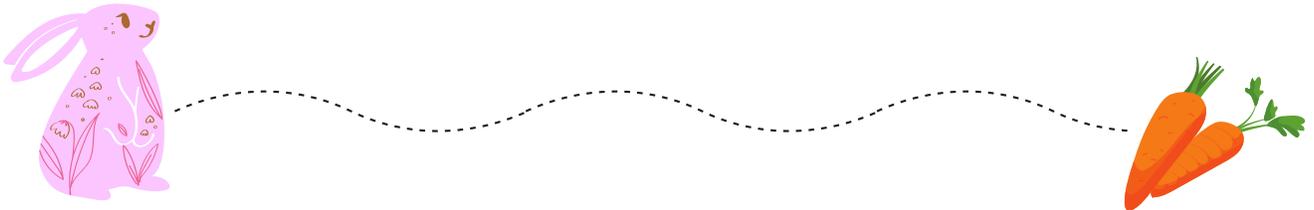
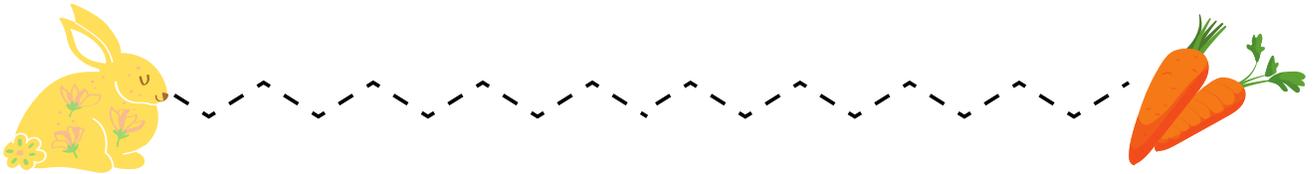
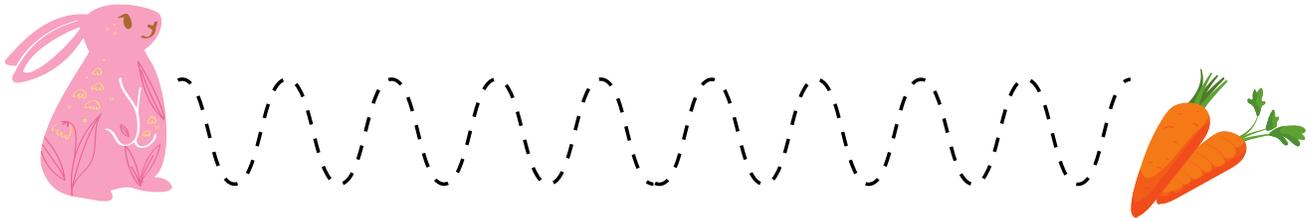
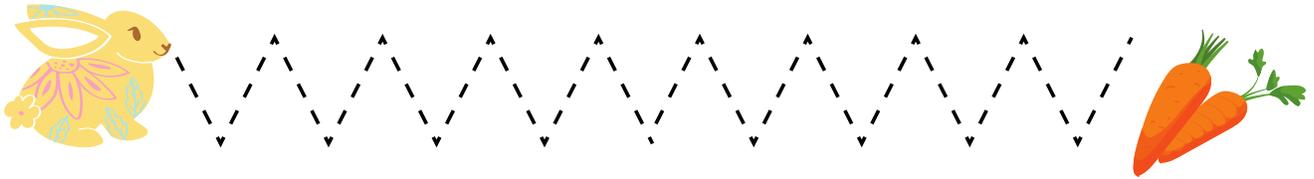
Lembar Kerja Menelusuri Bentuk

Jiplaklah bentuk di bawah ini.



GARIS PENELUSURAN PASKAH

Bantu kelinci Paskah meraih wortel.



Mengikuti Garis

Bantu lebah menemukan jalan menuju bunga.
Ikuti garis putus-putus dengan pensil.

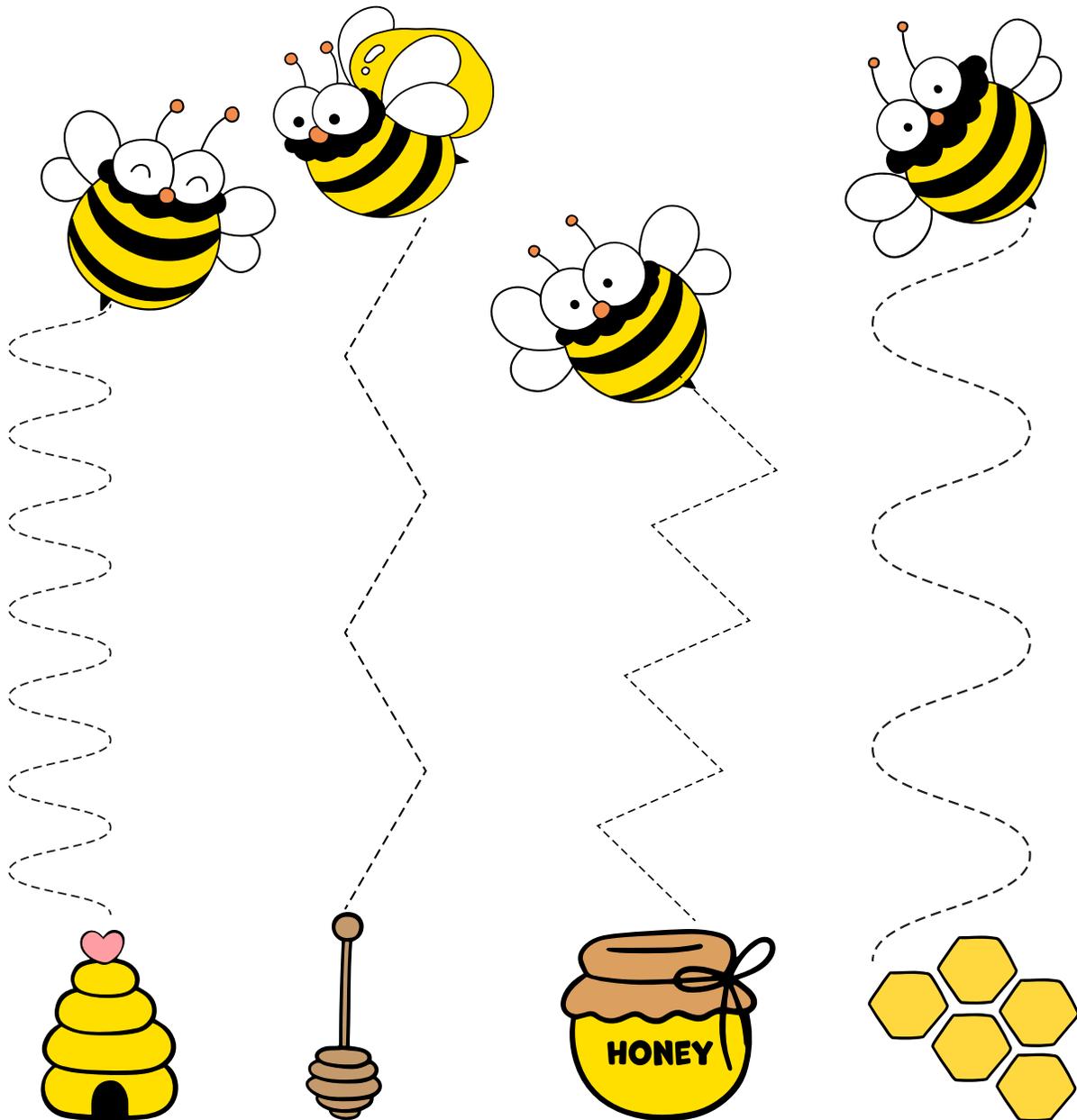


Nama: _____

Tanggal: _____

Pelacakan Lebah

Bantu lebah mencapai peralatan perlebahan. Gambarlah krayon di sepanjang garis. Jangan terburu-buru. Bersenang-senanglah!



Ayo Berhitung

Berapa banyak lebah yang dapat
kamu hitung?



Tuliskan angka di bawah ini
sebagai:

kata

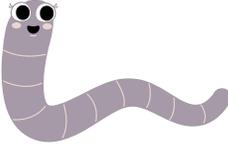
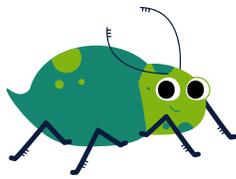
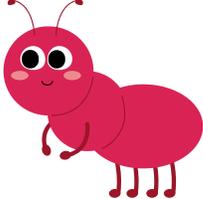
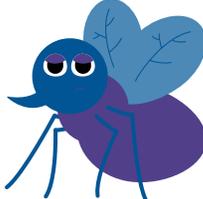
angka

Nama: _____

Tanggal: _____

Menamai Serangga

Lihatlah gambarnya dan lingkari kata-kata yang benar

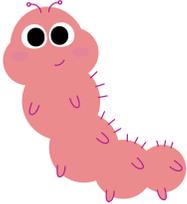
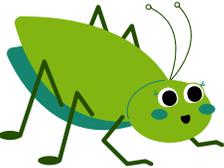
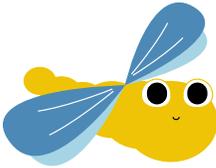
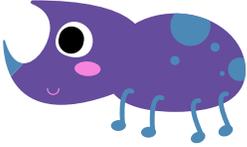
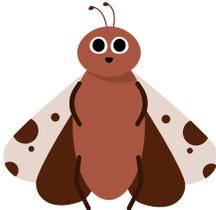
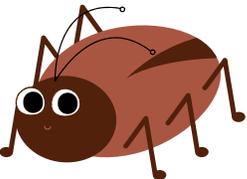
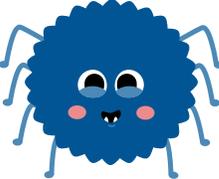
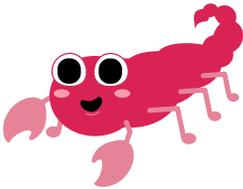
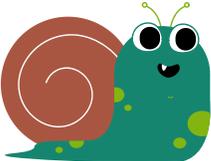
| | |
|--|---|
|  <input type="text" value="Siput"/> <input type="text" value="Mata"/> |  <input type="text" value="Lebah"/> <input type="text" value="Kumbang kecil"/> |
|  <input type="text" value="Cacing"/> <input type="text" value="Ular"/> |  <input type="text" value="Tawon"/> <input type="text" value="Lalat"/> |
|  <input type="text" value="Peri"/> <input type="text" value="Lebah"/> |  <input type="text" value="Kupu-kupu"/> <input type="text" value="Jangkrik"/> |
|  <input type="text" value="Jangkrik"/> <input type="text" value="Panda"/> |  <input type="text" value="Semut"/> <input type="text" value="Ngengat"/> |
|  <input type="text" value="Nyamuk"/> <input type="text" value="Kupu-kupu"/> |  <input type="text" value="Ulat"/> <input type="text" value="Siput"/> |

Nama: _____

Tanggal: _____

Menamai Serangga

Lihatlah gambarnya dan lingkari kata-kata yang benar

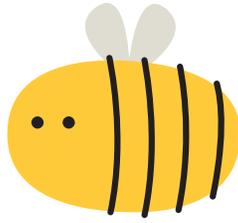
| | |
|---|---|
|  <p>Kupu-kupu</p> <p>Larva</p> |  <p>Kumbang</p> <p>Kutu</p> |
|  <p>Belalang</p> <p>Ulat</p> |  <p>Nyamuk</p> <p>Capung</p> |
|  <p>Pada</p> <p>Kumbang</p> |  <p>Ngengat</p> <p>Lebah</p> |
|  <p>Jangkrik</p> <p>Belalang</p> |  <p>laba-laba</p> <p>Kalajengking</p> |
|  <p>Ulat</p> <p>Kalajengking</p> |  <p>Siput</p> <p>Cacing</p> |

Perburuan Alam

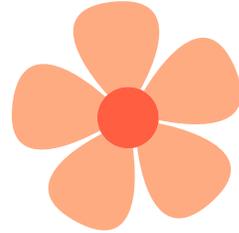
Pergilah ke lapangan carilah benda di bawah!



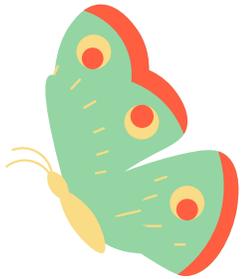
pohon



lebah



bunga



kupu-kupu



jamur



sehelai rumput



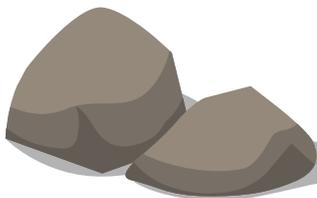
daun



biji



tunas



batu



cacing



daun empat
helai

TEMUKAN KATA-KATANYA HARI BUMI

Tuliskan kata-kata di bawah gambar.

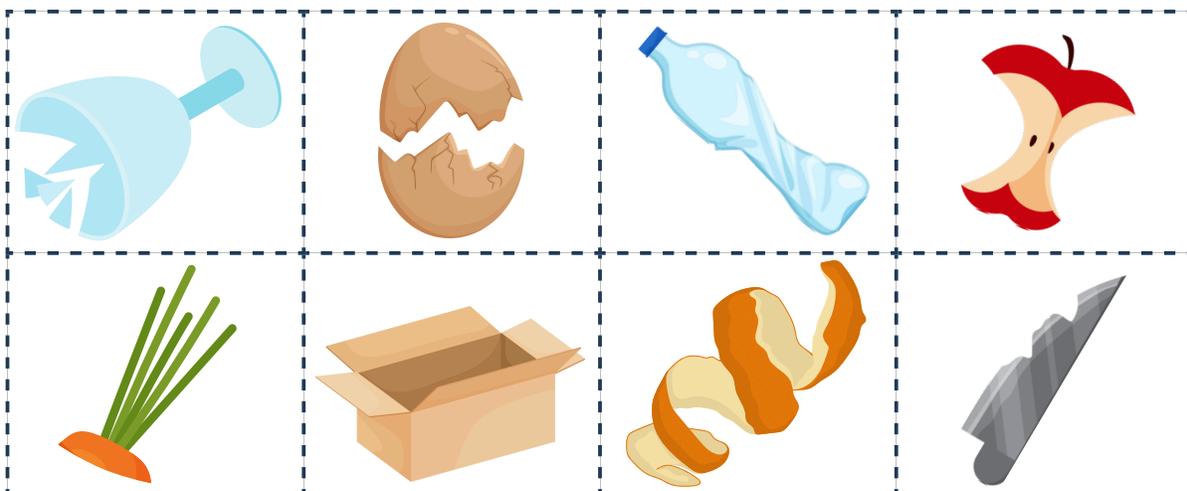
| | | | |
|-----------------|------------|--------|----------------|
| kantong plastik | daur ulang | air | kresek |
| botol plastik | bunga | tumbuh | sampah organik |



DAUR ULANG ATAU TERURAI

Sortir benda-benda berdasarkan fitur daur ulang atau akan terurai jadi kompos. Gunting dan tempel gambar-gambar tersebut ke dalam kotak yang benar.

| Daur ulang | Pengomposan |
|------------|-------------|
| | |



Nama: _____

Tanggal: _____

Hari Bumi

Lihatlah gambarnya dan lingkari kata-kata yang benar

| | |
|--|---|
|  <input type="text" value="Bumi"/> <input type="text" value="Mars"/> |  <input type="text" value="Merevitalisasi"/> <input type="text" value="Daur ulang"/> |
|  <input type="text" value="Tanaman"/> <input type="text" value="Pegunungan"/> |  <input type="text" value="Menggunakan kembali"/> <input type="text" value="Melestarikan"/> |
|  <input type="text" value="Tanah"/> <input type="text" value="Air"/> |  <input type="text" value="Panel Surya"/> <input type="text" value="Kebun"/> |
|  <input type="text" value="Tanaman"/> <input type="text" value="Udara"/> |  <input type="text" value="Kalung"/> <input type="text" value="Daur Ulang"/> |
|  <input type="text" value="Bidang"/> <input type="text" value="Hutan"/> |  <input type="text" value="Kantong plastik"/> <input type="text" value="Kresek"/> |

Nama: _____

Tanggal: _____

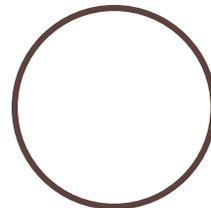
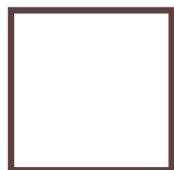
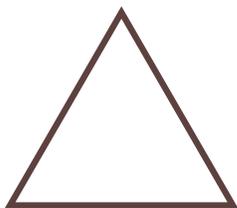
Hari Bumi

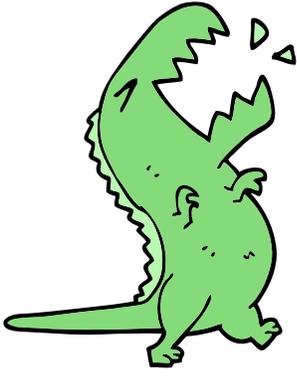
Lihatlah gambarnya dan lingkari kata-kata yang benar

| | |
|---|--|
|  <p>Awan</p> <p>Pabrik daur ulang</p> |  <p>Sampah kertas</p> <p>Botol</p> |
|  <p>Tempat Sampah</p> <p>Truk</p> |  <p>Sampah organik</p> <p>Limbah kimia</p> |
|  <p>Sampah organik</p> <p>Sampah yang dapat didaur ulang</p> |  <p>Sampah plastik</p> <p>Sampah organik</p> |
|  <p>Botol isi ulang</p> <p>Cangkir kertas</p> |  <p>Panel surya</p> <p>Baterai isi ulang</p> |
|  <p>Tas</p> <p>Gelas</p> |  <p>Sepeda</p> <p>Sepeda motor</p> |

Ucapkan yang Hilang

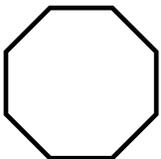
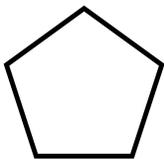
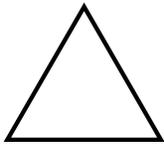
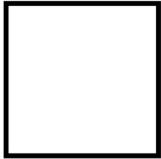
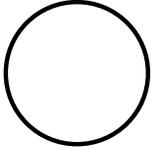
Ucapkan bentuk yang hilang pada hewan, lalu warnai bentuk di bawah ini dengan warna hewan dengan bentuk hilang yang cocok.





Bentuk 2d

Gambarkan garis untuk menghubungkan bentuk dengan namanya.



- persegi panjang
- segi enam
- segi lima
- lingkaran
- segi tiga
- bulat telur
- segi delapan
- persegi

NAM

A
3

Bentuk



Tuliskan nama, tepi, dan titik sudut pada setiap bangun datar 3D.

dimensi

| | | |
|--|---|---|
| <p>SILINDER</p>  <p>ensi</p> <p>_____</p> <p>Eaces Tepi Titik Sudut _____</p> | <p>KERU CUT</p>  <p>_____</p> <p>_____</p> <p>_____</p> | <p>KUBU S</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> |
| <p>BOLA</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> | <p>BERBEN TUK KUBUS</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> | <p>PIRAMID A</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> |
| <p>PRISMA SEGITIGA</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> | <p>PRISMA SEGI LIMA</p>  <p>Wajah _____</p> <p>Tepi _____</p> <p>Titik Puncak _____</p> | <p>PRISMA HEKSAGONAL</p>  <p>_____</p> <p>_____</p> <p>Wajah Tepi Titik Sudut _____</p> |